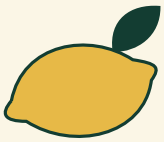
Lemonade Lane

NEIGHBORHOOD RIVALS / 30-day edition / 2–4 players / Ages 8+



Your stand, your customers.

Who will have the most cash after day 30?

Set up

Print this page once and pages 2–3 for each player. Cut out the bills and pool them in a bank. Each player starts with $8: one $5 and three $1s. Shuffle each location's six crowd cards into its own pile. Use your original cards or print pages 4–6 once.

1 Stock your stand

Find today's location on your ledger. Everyone plays that location in their own neighborhood. Each player writes down a price ($2 or $3 per cup) and chooses 1–4 batches before the card is turned over. Pay $2 per batch to the bank. Each batch makes two cups. Buy only what you can afford.

2 Flip one crowd card

Turn over one card from today's location. Each player reads the buyer count beside their own price. That many customers come to EACH stand charging that price. Sell one cup per buyer until you run out of cups or buyers.

3 Count your money

Collect your price times your cups sold from the bank. Leftover cups spoil. Write your closing cash on the ledger and discard the card. When a location pile runs out, shuffle its discards. You can pause after any day. Save the piles and resume with the next ledger row.

Short on cash?

Anyone can choose a delivery shift before the draw. Write SHIFT, skip sales and collect $2. After day 30, count the tills. The highest balance wins. Equal balances share the win.

Print the neighborhood board on page 7 once. Move the stand to today·s location before you plan.

My 30-day stand

Stand name _____ Opening till $8

Both stands made two batches and paid $4 each. The card shows 6 buyers at $2 and 4 at $3. Ava sells her four cups at $2 for $8. Ben sells his four at $3 for $12. From an $8 start, Ava finishes with $12 and Ben with $16.

Day	Location	Batches	Price	Cups sold	Closing cash
1	Quiet corner				
2	School gate				
3	Market square				
4	Quiet corner				
5	School gate				
6	Market square				
7	Quiet corner				
8	School gate				
9	Market square				
10	Quiet corner				
11	School gate				
12	Market square				
13	Quiet corner				
14	School gate				
15	Market square				
16	Quiet corner				
17	School gate				
18	Market square				
19	Quiet corner				
20	School gate				
21	Market square				
22	Quiet corner				
23	School gate				
24	Market square				
25	Quiet corner				
26	School gate				
27	Market square				
28	Quiet corner				
29	School gate				
30	Market square				

The lemonade bank

Print one sheet per player. Cut the bills along the dotted lines. Give each stand $8.

LEMONADE LANE $1 PLAY MONEY	LEMONADE LANE $1 PLAY MONEY	LEMONADE LANE $1 PLAY MONEY
LEMONADE LANE $1 PLAY MONEY	LEMONADE LANE $1 PLAY MONEY	LEMONADE LANE $1 PLAY MONEY
LEMONADE LANE $1 PLAY MONEY	LEMONADE LANE $1 PLAY MONEY	LEMONADE LANE $5 PLAY MONEY
LEMONADE LANE $5 PLAY MONEY	LEMONADE LANE $5 PLAY MONEY	LEMONADE LANE $5 PLAY MONEY
LEMONADE LANE $5 PLAY MONEY	LEMONADE LANE $5 PLAY MONEY	LEMONADE LANE $20 PLAY MONEY
LEMONADE LANE $20 PLAY MONEY	LEMONADE LANE $20 PLAY MONEY	LEMONADE LANE $20 PLAY MONEY
LEMONADE LANE $20 PLAY MONEY	LEMONADE LANE $100 PLAY MONEY	LEMONADE LANE $100 PLAY MONEY
LEMONADE LANE $100 PLAY MONEY	LEMONADE LANE $100 PLAY MONEY	LEMONADE LANE $100 PLAY MONEY

Quiet corner

Cut the six cards along their outlines. Shuffle this location as its own deck.

QUIET CORNER

Library steps

Story time lets out in a drizzle.

PRICE PER CUP	BUYERS
$2	3
$3	1

QUIET CORNER

The early bus

A few riders stop before work.

PRICE PER CUP	BUYERS
$2	4
$3	2

QUIET CORNER

Rain delay

The field empties before lunch.

PRICE PER CUP	BUYERS
$2	2
$3	1

QUIET CORNER

Book club

The readers linger on the steps.

PRICE PER CUP	BUYERS
$2	4
$3	3

QUIET CORNER

Dog walkers

Regulars bring friends along.

PRICE PER CUP	BUYERS
$2	5
$3	2

QUIET CORNER

Sunny bench

A small crowd settles in.

PRICE PER CUP	BUYERS
$2	5
$3	3

School gate

Cut the six cards along their outlines. Shuffle this location as its own deck.

SCHOOL GATE

After practice

Thirsty teammates count their change.

PRICE PER CUP	BUYERS
$2	7
$3	2

SCHOOL GATE

Dismissal bell

Families pour through the gate.

PRICE PER CUP	BUYERS
$2	8
$3	3

SCHOOL GATE

Early pickup

A few parents hurry home.

PRICE PER CUP	BUYERS
$2	4
$3	3

SCHOOL GATE

The walking bus

A line of neighbors passes by.

PRICE PER CUP	BUYERS
$2	6
$3	4

SCHOOL GATE

Club meeting

Students leave in small groups.

PRICE PER CUP	BUYERS
$2	5
$3	2

SCHOOL GATE

Double practice

Two teams finish together.

PRICE PER CUP	BUYERS
$2	8
$3	4

Market square

Cut the six cards along their outlines. Shuffle this location as its own deck.

MARKET SQUARE



Market opening

Shoppers arrive with room for a treat.

PRICE PER CUP	BUYERS
$2	5
$3	4

MARKET SQUARE



Live music

People stay for another song.

PRICE PER CUP	BUYERS
$2	8
$3	6

MARKET SQUARE



Craft tent

Visitors browse nearby stalls.

PRICE PER CUP	BUYERS
$2	6
$3	5

MARKET SQUARE



Closing time

The last few shoppers head home.

PRICE PER CUP	BUYERS
$2	4
$3	2

MARKET SQUARE



Picnic concert

The lawn fills before the music.

PRICE PER CUP	BUYERS
$2	7
$3	5

MARKET SQUARE



Cloudburst

An early shower thins the crowd.

PRICE PER CUP	BUYERS
$2	5
$3	2

Lemonade Lane



Where are we selling today?

Move the stand to the circle at the location on today's ledger row.
Draw from that location's deck. Each player gets their own customers.

Cut out the stand

or use a coin.

